

# Border Patrol

## Annex V-B: Orion Optional Mount Availability Chart

Rule	Weapon/Option	Year First Available	Orion Availability Start of Game	Availability If First Available After Start	BPV Cost
E5.51	ADD-6	N/A	General	N/A	0
E5.52	ADD-12	175	N/A	Limited	1
H4.0	APR	N/A	General	N/A	0
H4.3	AWR	N/A	General	N/A	0
H5.0	Battery	N/A	General	N/A	0
E3.0	Disruptors				
	Range 15	172	N/A	General <sup>◊</sup>	-1
	Range 22	172	N/A	Limited <sup>◊</sup>	0
	Range 30	173	N/A	Limited <sup>◊</sup>	1
	Range 40	174	N/A	Limited <sup>◊</sup>	2
FD3.1	Drone Rack-A	N/A	General	N/A	0
FD3.2	Drone Rack-B	175	N/A	Limited	1
FD3.3	Drone Rack-C	176	N/A	Limited	1
FD3.4	Drone Rack-D		Not available at all		
FD3.5	Drone Rack-E	178	N/A	Limited	1
FD3.6	Drone Rack-F		Not available at all		
FD3.7	Drone Rack-G	172	N/A	Limited	2
FD10.65	Drone Speeds				
	Slow-speed (8)	77	General	N/A Per drone rules	
	Moderate-speed (12)	100	General	N/A Per drone rules	
	Medium-Speed (20)	167	Limited	N/A Per drone rules	
	Fast-Speed (32)	180	N/A	Limited Per drone rules	
E7.0	Fusion Beams <sup>†</sup>	167	Limited <sup>◊</sup>	N/A	0
E7.5	Fusion Beam Holding <sup>†</sup>	172	N/A	Limited <sup>◊</sup>	1
E10.0	Hellbore Cannons <sup>†</sup>	167	Limited <sup>◊</sup>	N/A	2

Rule	Weapon/Option	Year First Available	Orion Availability Start of Game	Availability If First Available After Start	BPV Cost
G3.0	Hull	N/A	General	N/A	0
G4.0	Lab	N/A	General	N/A	0
M9.11	Mine Rack	150	General	N/A	1 <sup>¶</sup>
E2.11	Phaser-1	N/A	General	N/A	0
E2.12	Phaser-2	N/A	General	N/A	-0.25
E2.13	Phaser-3	N/A	General	N/A	-0.50
E2.15	Phaser-G	172	N/A	Limited <sup>◇</sup>	2
E4.0	Photon Torpedo	N/A	General	N/A	0
FP10.0	Plasma-D	Not available at all (per FP9.34 and FP9.35)			
FP2.4	Plasma-F	172	N/A	Limited <sup>◇</sup>	0 <sup>¥</sup>
FP2.3	Plasma-G	173	N/A	Limited <sup>◇</sup>	1 <sup>¥</sup>
FP2.2	Plasma-S	175	N/A	Limited <sup>◇</sup>	4
FP2.1	Plasma-R	Only available if a unit having one is captured <sup>◇</sup>			
G5.0	Probe launcher	N/A	General	N/A	0
G17.0	Repair	N/A	General	N/A	0
G24.0	Special Sensor	172	N/A	Limited <sup>◇</sup>	10
G16.0	Stasis Field Generator	Only available if a unit having one is captured <sup>◇</sup>			
G7.0	Tractor Beam	N/A	General	N/A	0
G8.0	Transporter	N/A	General	N/A	0

¶ This does not include the cost of the mines [M2.78] [M6.31] [M9.17].

¥ A swivel increases the cost by 1 BPV (Plasma F and G) or 3 BPV (Plasma S).

◇ Deployment is further limited by V20.390.

‡ Only if the Hydrans have been retained as an Alliance race.

• After the start of the game, this option is considered to be generally available.

### **End of Annex V-B: Orion Option Availability Chart**