# **GameMaster Notes**

## **Suggested Starting Units**

As an aid to players, the following starting unit configurations are offered for consideration. Each is "legal" in both SFB and Border Patrol terms. This is done by way of helpful suggestion, and does not include every possible "legal" starting unit configuration. Players are free to review the rules and devise their own.

#### **Federation**

<u>Hull</u>	Refits	Equipment Changes	Total BPV	<b>Designation</b>
FFD	None	Upgrade 8 drones to Medium Speed (+4)	77	FFD
FF	Plus (+4)	Upgrade 4 drones to Medium Speed (+2)	77	FFG
FFL	None	Add 2 Transporter Bombs (+8)	77	FFL
FFS	Plus (+4)	Upgrade 4 drones to Medium Speed (+2)	77	FFS+
FF	None	Add 1 Transporter Bomb (+4)	75	FF
FFS	None	Add 1 Transporter Bomb (+4)	75	FFS

### <u>Klingon</u>

<u>Hull</u>	Refits	Equipment Changes	Total BPV	<b>Designation</b>
F5	B (+5)	Upgrade 2 drones to Medium Speed (+1)	77	F5B
F5	None	Upgrade 4 drones to Medium Speed (+2) Add 1 Transporter Bomb (+4)	77	F5
E4S	B (+4)	Upgrade 4 drones to Medium Speed (+2) Add 1 Transporter Bomb (+4)	74	E4SB
E4	B (+4)	Upgrade 4 drones to Medium Speed (+2) Add 2 Transporter Bombs (+8)	68	E4B

GameMaster Notes: Suggested Starting Units

Date: October 31, 2009

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### **Romulan**

<u>Hull</u>	Refits	Equipment Changes	Total BPV	<b>Designation</b>
SNB	None	None	75	SNB
SNA	None	Add 2 Transporter Bombs (+8)	73	SNA
K4R	B (+3)	Add 2 Transporter Bombs (+8)	71	K4RB

#### <u>Kzinti</u>

<u>Hull</u>	Refits	Equipment Changes	Total BPV	<b>Designation</b>
FF	C-10 (+9)	Upgrade 12 dones to Medium Speed (+6)	77	FF
DF	C-8 (+1)	Upgrade 4 drones to Medium Speed (+2)	77	DF
FH	None	Upgrade 6 drones to Medium Speed (+3) Add 1 Transporter Bomb (+4)	77	FH
FF	None	Upgrade 8 dones to Medium Speed (+4) Add 2 Transporter Bombs (+8)	74	FF

#### **Gorn**

<u>Hull</u>	<u>Refits</u>	Equipment Changes	Total BPV	<b>Designation</b>
DD	Plus (+6)	None	74	DD+
FF	Plus (+5)	Add 2 Transporter Bombs (+8)	58	FF+

#### **Orion**

<u>Hull</u>	<u>Refits</u>	Equipment Changes	Total BPV	<b>Designation</b>
LR	T	he Orions use Option Mounts	Varies	Varies

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### **Hydran**

<u>Hull</u>	Refits	Equipment Changes	Total BPV	<b>Designation</b>
CU	None	Add 2 Transporter Bombs (+8)	69	CU
SC	None	Add 2 Transporter Bombs (+8)	68	SC

#### **Lyran**

<u>Hull</u>	Refits	Equipment Changes	Total BPV	<b>Designation</b>
FF	Plus (+2)	Add 2 Transporter Bombs (+8)	75	FF+p
	Phaser (+2)			

**End of GameMaster Notes: Suggested Starting Units** 

GameMaster Notes: Suggested Starting Units